## Modeling Data with Core Math Tools: Enhancing Mathematical Practices Implementation Erin E. Krupa April 19, 2013

To download the free Core Math Tools, go to: nctm.org (click on top left purple cell "Core Math Tools")

Tasks Highlighted in Session

- Pay It Forward (Core-Plus, Course 1, Unit 5, Lesson 1, Investigation 1)
- More Bounce to the Ounce (Core-Plus, Course 1, Unit 5, Lesson 2, Investigation 1)
- Modeling Decay: Coin Experiment (Core-Plus, Course 1, Unit 5, Lesson 2, Investigation 3)

Videos Shown During the Session

- Annenberg Video (Handshake Problem #42): <u>http://www.learner.org/vod/login.html?pid=910</u>
- Pay It Forward Motivation: <u>http://www.youtube.com/watch?v=N0HTneOLrEc</u>
- Bouncing Ball Motivation: http://www.youtube.com/watch?v=-zOrV-5vh1A&feature=related

## More Information About Core Math Tools

- Features include:
  - Algebra- CAS and Spreadsheet
  - Geometry- Coordinate and Synthetic
  - Statistics- Data Analysis and Simulation
  - Discrete Math- Vertex-Edge Graphs
- Pre-made data files + Extra Apps

Using Core Math Tools for Tasks in Session

## 1. Pay It Forward

- a. Algebra->Spreadsheet (a new window will appear)
- b. Label Columns with: Stage Number, Good Deeds in this Stage, Total Deeds
- c. In the Stage Number column, enter the number 1 in cell A2, 2 in cell A3, and so on until you have entered numbers 1-10
- d. In the Good Deeds Column use a mathematical formula to fill the first cell. Type =3\*A2 in cell B2 to fill in 3 for the number of good deeds at stage 1.
- e. Then type =3\*B2 into cell B3 to generate the number of deeds at stage 2.
- f. Then, to fill the formula down, highlight the cells you want to fill (B3 through B11) and click Edit->Fill Down
- g. In the third column, for the total number of deeds, type 3 into cell C2.
- h. Then, type =B2+B3 into cell C3.
- i. Fill that formula down by highlighting cells C3 through C11 and repeating the fill down step from step e.
- j. Graph the data: *Tools, Graph, Scatterplot* 
  - i. Set the horizontal axis to column A (stage #)
  - ii. Set the vertical axis to column B (# good deeds)
- k. Find an equation for the data: Options, Draw Regression Model
  - i. Use the Models tab to fit different models and to see the equation

## 2. More Bounce to the Ounce

- a. Algebra->CAS->File->Data->New
- b. Type "Bounce Number" in Column A and "Rebound Height" in Column B
- c. To enter fractions in the cell type "=16/3", then hit ENTER
- d. Fill in each column as necessary for the problem (similar to the previous problem with the Fill Down feature)
- e. To plot: Click on blue Graph in the menu pane, Scatterplot, choose Column A for horizontal and Column B for vertical, click "OK"
- f. Click on the "Graph" box in gray next to Table and Data.
- g. Change the window in "Settings" tab
- h. Checking your Work on this task:
  - i. Click the Y= tab
  - ii. Type in the equation you believe to be correct
  - iii. In the Command line, check the box next to "Graph" for the function you just entered
  - iv. Click the Graph tab and your function should be listed in red along with your data points
- **3.** Coin Task (Steps a-j can be skipped if you use real coins with your class for this investigation)
  - a. Click on Simulation
  - b. Click on the coin
  - c. Go to Build->Count # of
  - d. Enter 100 in the "In \_\_\_\_\_ Trials" to have 100 coins flipped
  - e. Select "H" as the outcome to count
  - f. Put "1" in the \_\_\_\_\_ Run box.
  - g. Click "Conduct" to run the trial
  - h. On the right side you will see the outcomes and at the top right you will see the number of heads that resulted. Let's just say it is 52
  - i. Repeat by entering the total number of coins that are left after we remove all the heads into the "In \_\_\_\_\_ Trials". Record this number. So for our example if there were 52 heads removed then there are 48 coins left; 48 goes into the box for the next trial.
  - j. Repeat the process until you get 5 or fewer heads.
  - k. Now enter data into the CAS feature of Core Math Tools:
    - i. Remind students how to enter data
    - ii. Show them how to create a slider to find an equation
    - iii. In Y= type in "y= $a^{(1/b)}x$ " then Enter
    - iv. Check the box next to "Graph  $y=a(1/b)^x$ "
    - v. In the Graph tab you can move the sliders for *a* and *b* to find a model for your data
    - vi. To adjust the range for *a* and/or *b*, double click on the box with the letter and set a new maximum value.