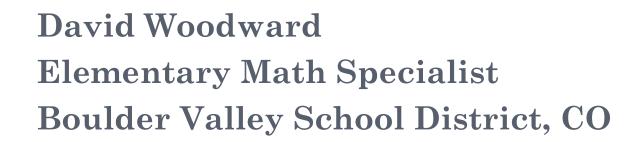
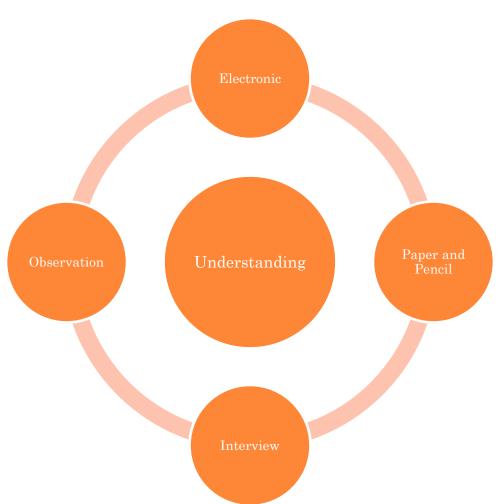
# USING MULTIDIMENSIONAL ASSESSMENTS TO BUILD PERSPECTIVES ON NUMBER SENSE



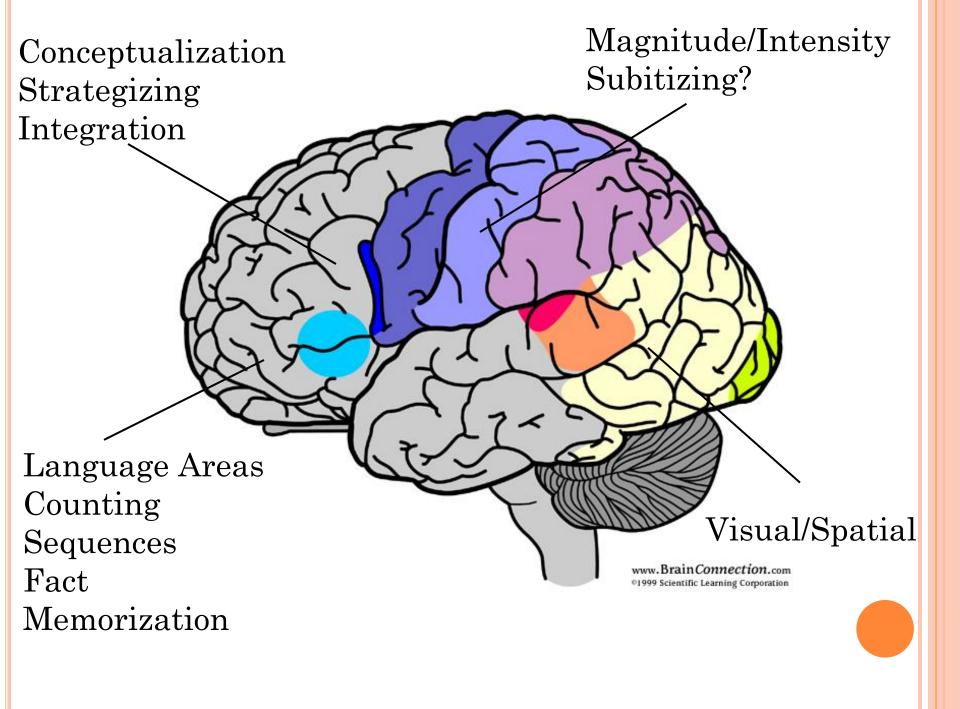
#### MULTIDIMENSIONAL ASSESSMENT



Holistic Portraits of Learning

"A good teacher is an alchemist who gives a fundamentally modular human brain the semblance of an interactive network"

Stanislas Dehaene, 1997



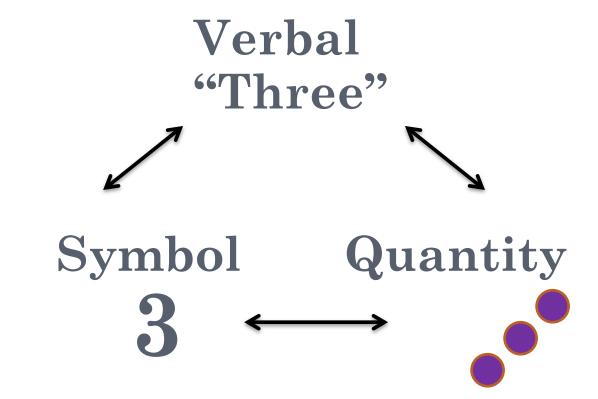
# Conflation

when two or more concepts sharing some characteristics seem to become one

To guide and support students' construction of meaning for specific mathematical topics, we must understand how students construct meaning for these topics."

Michael Battista - NCTM 2013

# MATH RECOVERY ADD+VANTAGE MATH



# THE BOULDER VALLEY NUMBER SENSE SCREENERS

- Interview assessments
- o 5 minutes per student
- Aligned with the Add+Vantage Math diagnostic assessments.
- Fall assessments for K-5
- Mid and End of Year for K-2
- Aligned with Common Core State Standards

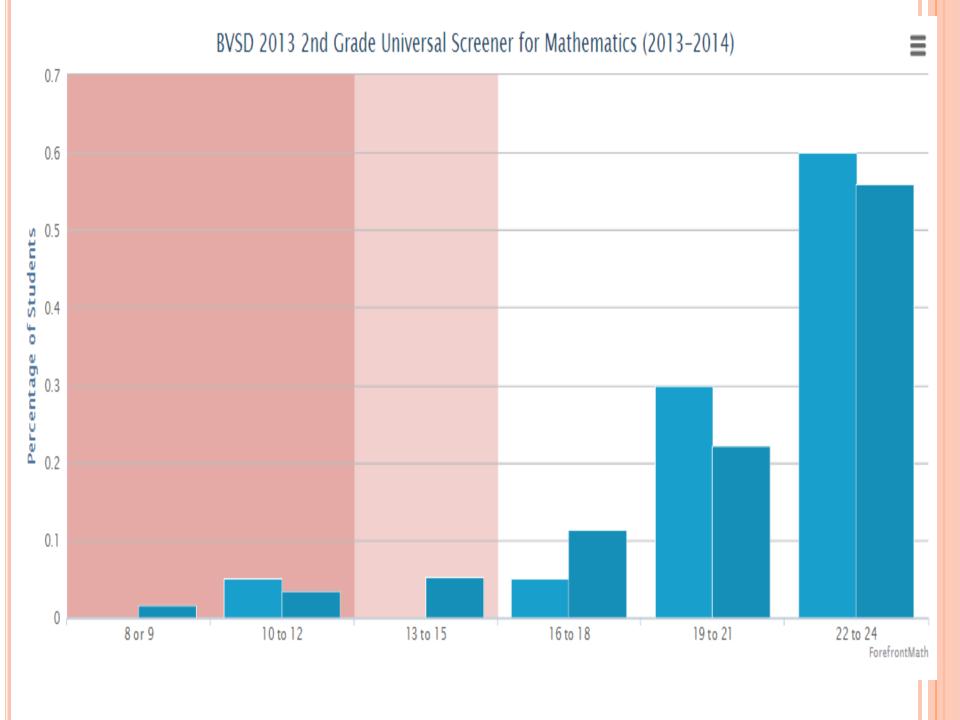
Free and Available: Google BVSD Screeners

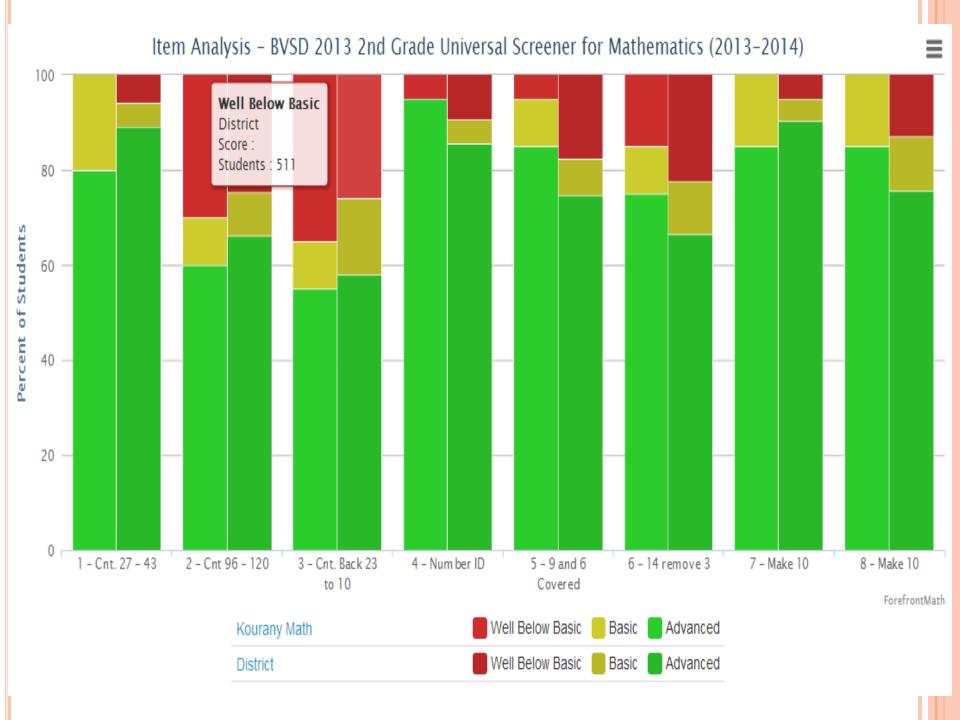
#### Number Sense Proficiencies

- Magnitude/Estimation
- Fact Recall
- Counting (enumeration)
- Operational Sense (problem solving)
- Place Value

#### RTI UNIVERSAL SCREENERS

- Identify students at risk of struggling
- Zero in on possible areas of struggle
- o Inform Tier 1
  - What are the programmatic strengths?
  - What are the ways we need to improve as a school and as a district?





"CAN THEY USE PAPER AND PENCIL?"

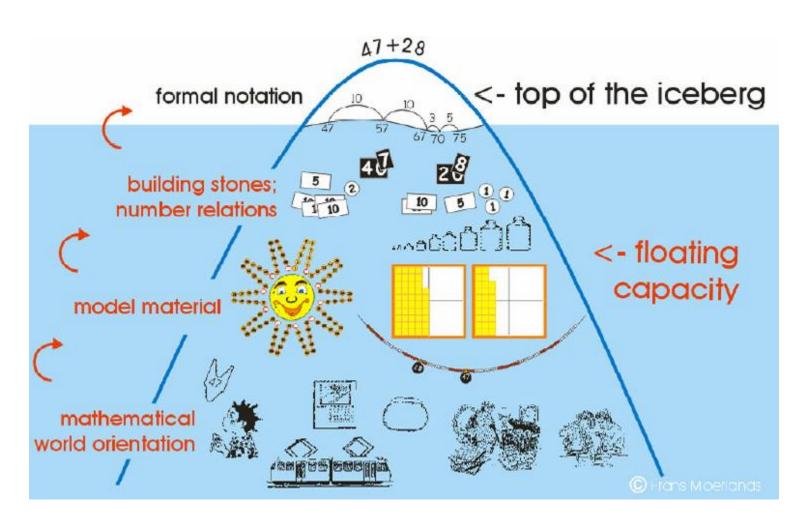
#### 5. Subtract.

$$53 - 5 =$$

$$73 - 40 =$$

$$40 - 9 =$$

# THE ICEBERG MODEL FREUDENTHAL INSTITUTE





#### FACT FLUENCY

Add and subtract within 20. CCSS Math Content 2, OA.B.2 Fluently add and subtract within 20 using mental strategies. By the end of Grade 2 know from memory all sums of two one-digit numbers

2. 
$$5 + 3 = 3$$
 3.  $6 + 1 = 7$ 

3. 
$$6 + 1 = |7|$$

4. 
$$12-2=$$
 10 5.  $8-2=$  6.  $14-7=$  7

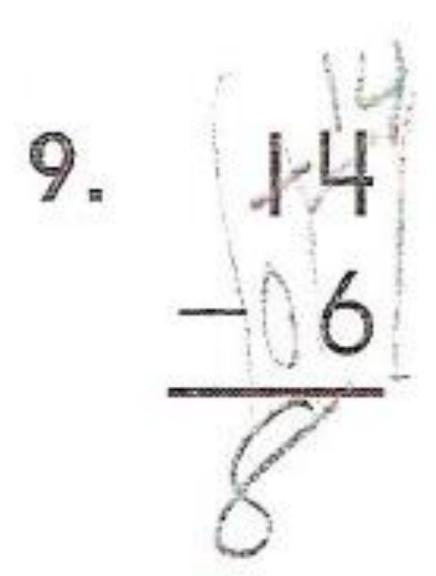


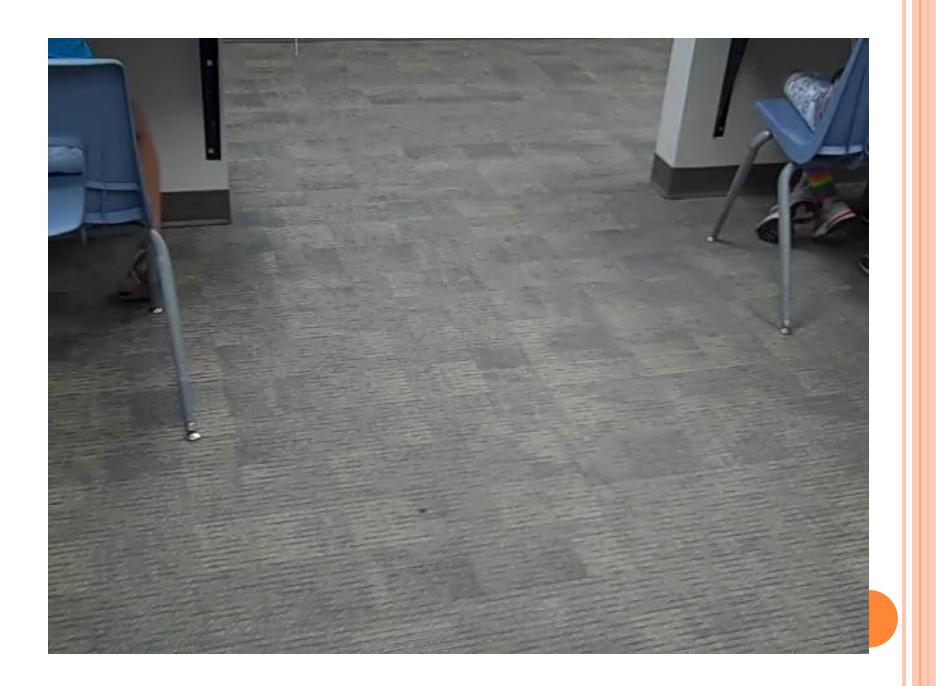
7. 
$$9 + 1 = \sqrt{0}$$

7. 
$$9 + 1 = 0$$
 8.  $6 + 7 = 3$  9.  $11 + 9 = 3$ 

9. 
$$11 + 9 = 26$$

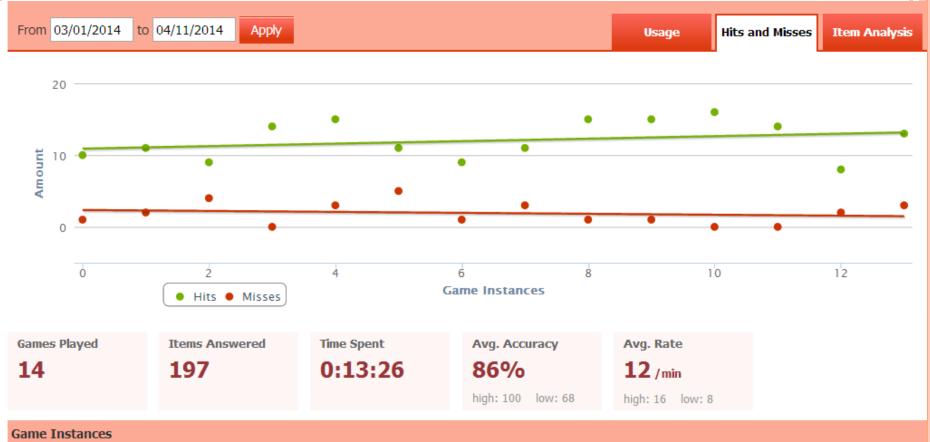






#### ARCADEMIC SKILL BUILDERS



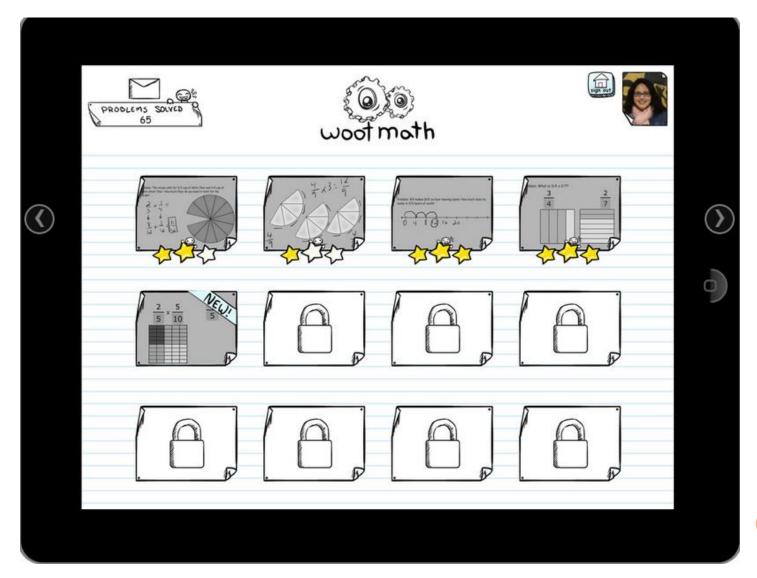


dance instances				
▲ Game Played	Accuracy	Rate	Hits	Misses
1	90%	10/min	10	1
2	84%	11/min	11	2

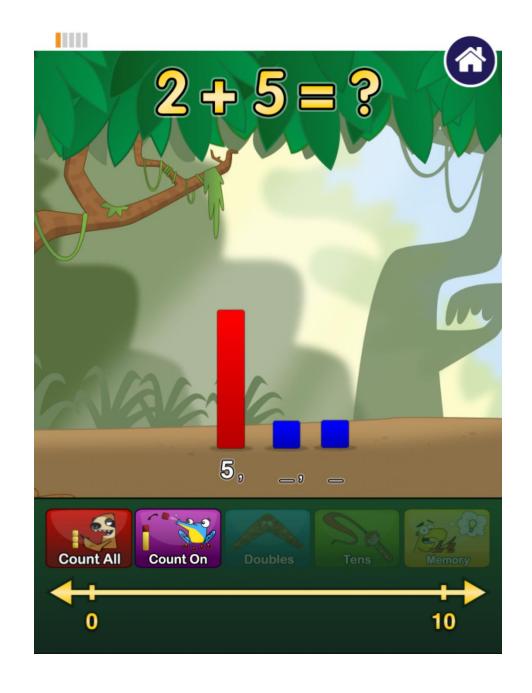
#### FACT FLUENCY

- Strategizing (needs observation and interview)
- Rapid recall (needs electronic)
- Contextualizing/applying (needs paper and pencil)
- Generalizing (needs time and all of the above)

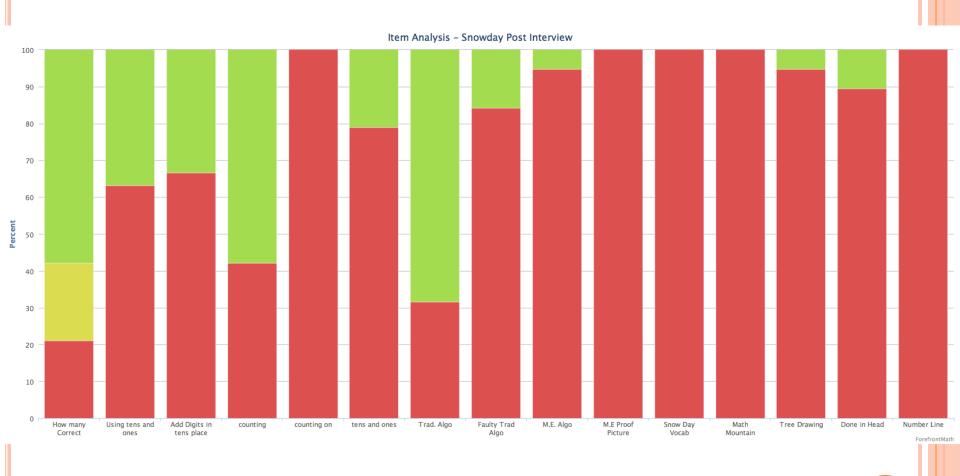
### Woot Math – Personalized Fraction



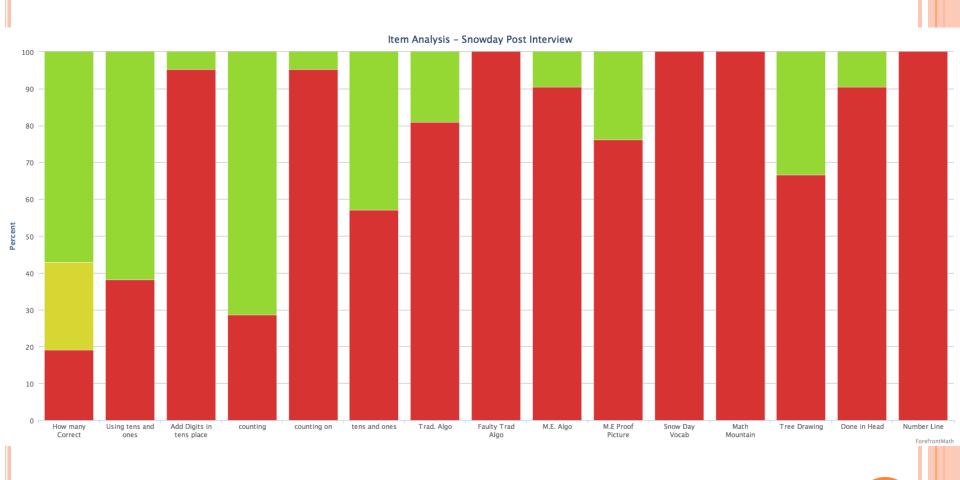
### **ADDIMALS**



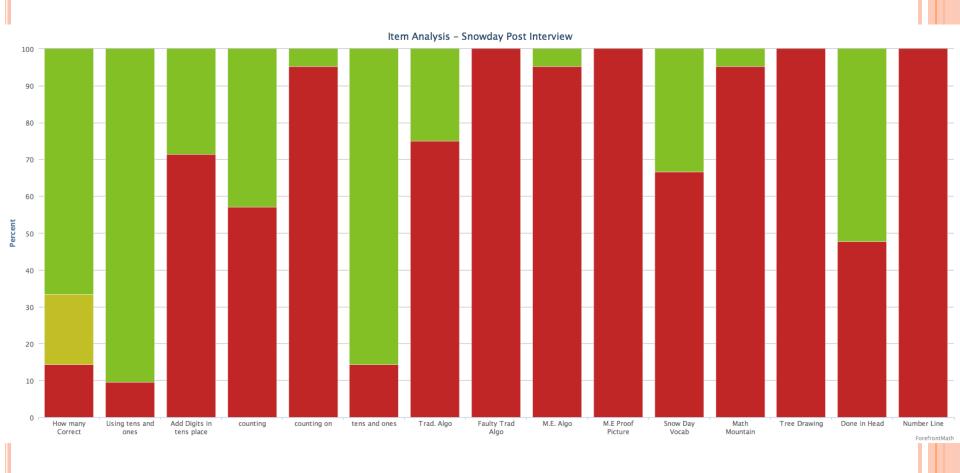
### CLASS ONE INTERVIEW



### CLASS TWO INTERVIEW



### CLASS THREE INTERVIEW



#### **SNOWDAY MATH**



Enter the first number:

20

Return to Play mode

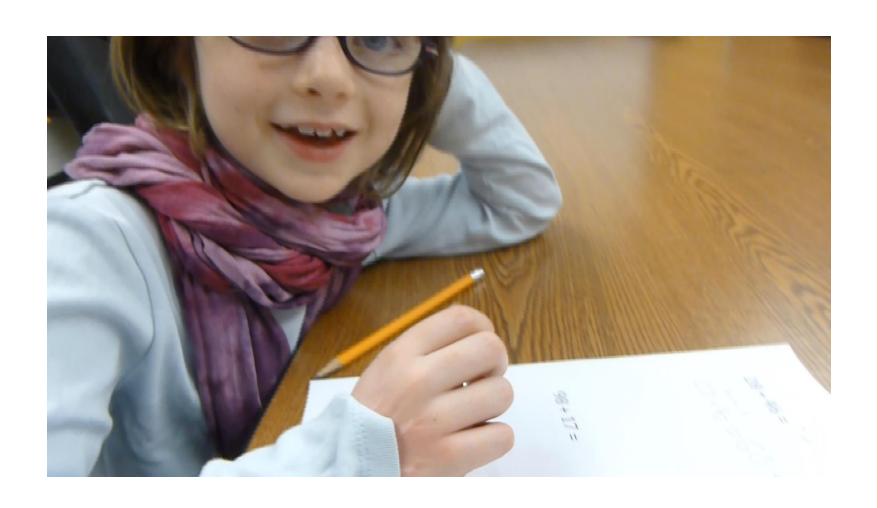
Enter the second number:

30

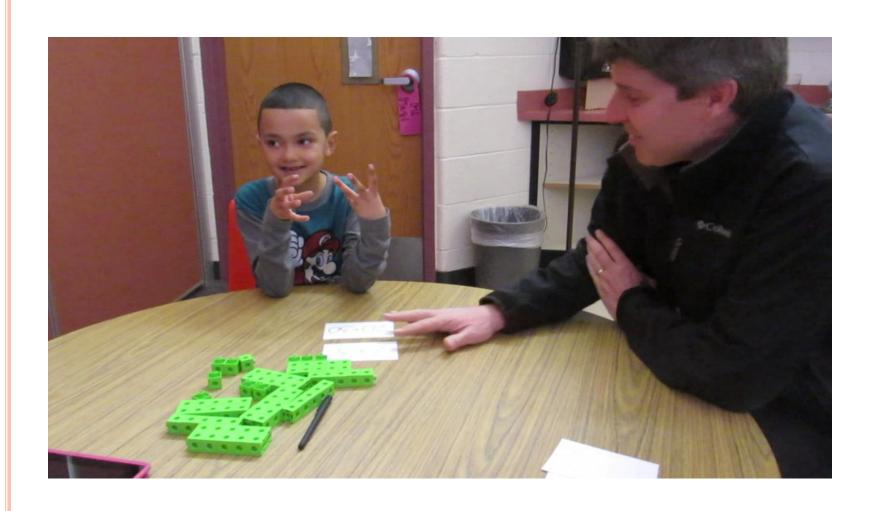
Try it!

20

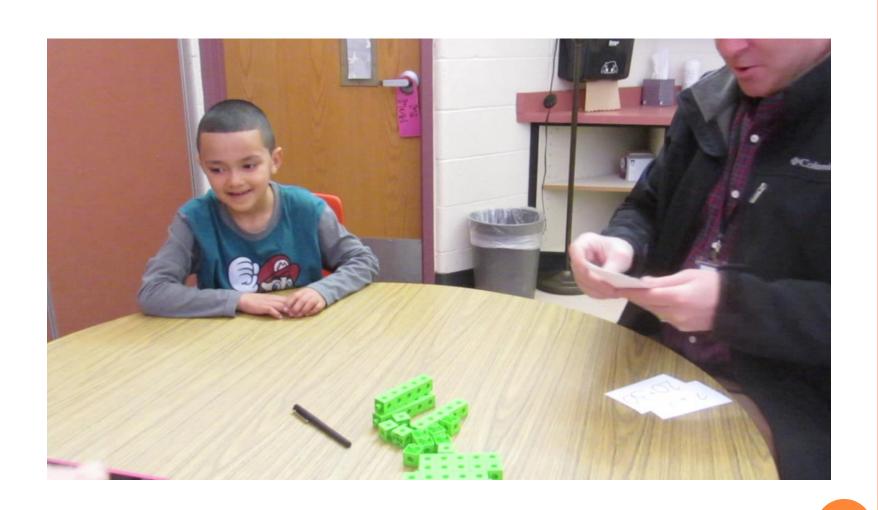
30



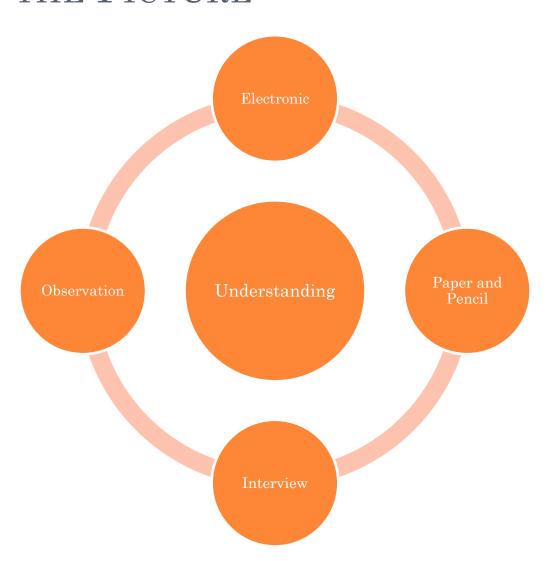
WHEN A TEN IS NOT A TEN
OR
WHY ELECTRONIC
ASSESSMENTS ARE NOT
ENOUGH



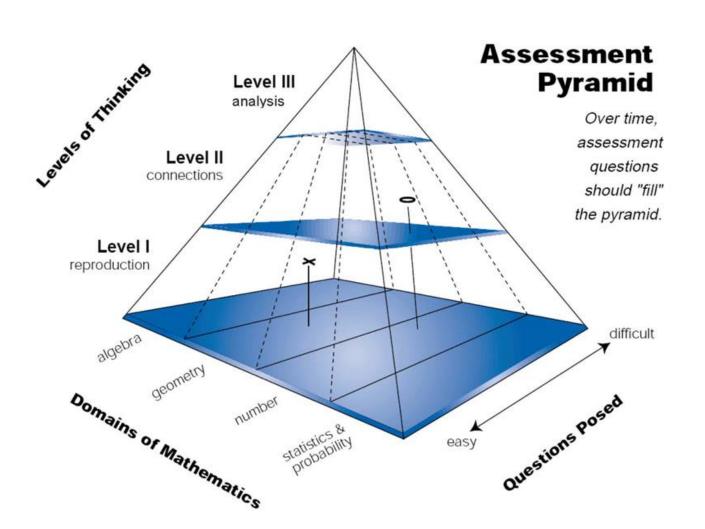




# ONE SOURCE OF INFORMATION CAN'T PAINT THE PICTURE







## Multidimensiona Assessment of CCSSM

Measuring students' understanding of math concepts in this manner offers insight into the robustness of their knowledge, particularly of the Common Core State Standards for Mathematics.

By Sarah K. Bleiler and Denisse R. Thompson

- Teaching Children Mathematics
- December 2012/ Jan.2013

## SPUR

- oSkills
- Properties
- OUses: Real World Applications
- •Representations