## Multisensory Algebra: Building Solutions, Proof by Construction

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## For Many Students Algebra is a Set of Concepts \& Procedures that Don't Add Up



- Algebra can be:
- Very Abstract
- Only a set of procedures
- Not relevant in the student's experience
- Buttons pushed in a specific sequence- all with no meaning attached
"SOMETMES IT DOES, SOMETMES IT DEESN'T."


## Preview:

- What
- Multisensory
- CRA
- Why
- Rationale
- How
- Practical use of manipulatives in algebra
- Do-Practical Practice


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## Research Suggests

- The core deficit in mathematics difficulties is numeracy
- Employing the visuospatial sense
- This deficit exists at all levels of math instruction
- Define numeracy...
- Automatic recognition of quantity and quantity relationships
- How does this impact algebra?
- What can we do?


## Multisensory Math

## - Why



- Learning occurs in many parts of the brain
- But memory is highly associative
- All students benefit from hands-on instruction
- For those students with learning differences, it can provide an essential link


## Why: Multisensory

## - Information

- can be processed on a modality-specific basis [visual, auditory, kinesthetic etc.]
- converges and is integrated in the brain
- Performance enhancement
- is larger for multisensory than unisensory stimuli

Paul J. Laurienti, M.D., Ph.D. Department of Radiology,

- ANSIR, Advanced Neuroscience Imaging Research, Wake Forest University
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## Meaning:

- The more of the brain that is involved - The stronger the associations
- The stronger the implications for learning \& memory



## For the At Risk Student

- Difficulties exist
- Gaps in conceptual understanding
- Poor numeracy
- Poor computational skills
- Inadequate background knowledge
- Algebra teachers experience frustration
- Teaching concepts to students who have weak skills
- Explaining complex concepts to students who struggle.


## Multisensory Mathematics: UDL

- Addresses the needs of all students
- Uses manipulatives to teach, enhance, integrate and reinforce concepts
- Is research based
- Adapts to any curriculum and to the implementation of Common Core or other State Standards


## Manipulatives Must Be.

- Efficient
- For the concept being taught
- Effective
- At illustrating the concept
- Reproducible/ Retrievable

- In memory, making the concept visualization portable


## The Goal of Manipulatives

- Manipulatives are:
- Time consuming
- Messy
- The Goal of using them...
- Is to get rid of them
- But they are essential for many students


## CRA: An Instructional Sequence

- Concrete: Illustrates the concept
- using hands-on instruction, manipulatives
- Representational: Pictorial,
- illustrates the concept in a retrievable or reproducible format
- Abstract: Uses only numerals, computational algorithms


## Problem Solving Math

- Students may use manipulatives to:
- Illustrate a variety of algebraic patterns \& concepts
- Model functions
- Solve problems

- "Code" patterns \& meaning for writing equations from word problems


## The Meaning Behind the Math

- Ask any algebra student...
- What is slope?
- What answers do you hear?
- "Rise over Run"
- Slope is "m"
- Slant of a line
- Or... $m=\frac{\left(y_{2}-y_{1}\right)}{\left(x_{2}-x_{1}\right)}$
- So what does all that mean?


## Pattern Recognition

- The Hole'n the Wall Climbing Gym charges admission of \$12 and \$3 per hour for use of the facilities.
- Work with a partner
- Using a pipe cleaner and beads, construct a model of Tim's cost after ten hours on site climbing.

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## Pattern Exploration

- What does Tim pay when he walks in the door?
- What happens after that?
- How could you describe this pattern? - Use "student friendly words"
- Can you think of other situations like this?
- Tell me the story of...


## Extend

- Using your construction
- Create a table of values to post as a price list for the company


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| X=\# of <br> Hours | Y=Total <br> Cost |
| :---: | :---: |
| 0 | $\$ 12$ |
|  |  |
|  |  |
|  |  |



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## Language is Critical

- Linkage
- Introductory language can be crucial
- Slope Intercept Form
- Constant Rate of Change
- Y- intercept / Starting Value
- Sub-skill practice in coding
- Coding: Identifying a pattern, labeling an element for meaning, applying it to a useful purpose


## Applications

- Construct a Linking Cube model which represents a depth of 27 feet of water in a city water tank.
- If the water drains at a rate of 2 feet per hour, how much water will be left in the tank after eight hours.
- Use your model to demonstrate an answer
- You may not use words!


## Extend

- Construct a table of values which illustrates the rate of change over time.
- Write each pair of values as an ordered pair.
- Graph the values on the coordinate plane.
- Begin by graphing the point of the starting value. $(y=m x+b)$
- Linked to the equation we begin with "b"


## Extension

- Consider the two problems.

- In which problem are the final values increasing?
- In which are they decreasing.
- How could we represent the rate of change with positive and negative integers?


## Think Words

- Alice makes $\$ 12$ an hour as a receptionist
- When she arrives, she must first pay $\$ 8$ to park.
- How much will she have if she only works two hours?
- Explain your reasoning. Can you demonstrate this with Unifix cubes?


## Reasoning and Sense Making

- Sometimes the manipulatives are more efficient
- Sometimes the graph tells a better story
- Sometimes manipulatives are just inefficient for the story we need to tell
- The point, is can I "see" the solution by using my visual spatial reasoning?


## Translation into Math Speak

- If our equation for this type of situation is $y=m x+b$
- And, "m" represents the constant rate of change,
- The "each" ...hour, minute, mile,
- And "b" represents the starting value
- Write a model...to represent...


## Sub-Skills: What Works Clearinghouse

- For students who struggle
- Devise a practice sheet exclusively for identifying " $m$ " \& " $b$ " and writing the equation
- Practice sub-skills before computations
- Identify the Constant Rate of Change (m)
- Identify the Starting Value
- Write the equation to model the situation
http://ies.ed.gov/ncee/wwc/PracticeGuide.aspx?sid=2


## Sub-skills

- Consider any procedure you must teach.
- Teach necessary sub-skills in isolation
- Then, integrate them into the "whole"
- An example: Many student struggle with the substitution model for solving linear systems
- The problem: Substitution \& Distribution
- Thus: Practice those skills in isolation


## Spatial Relations (?)

- Some students need to "see" the growth of quantity by magnitude.
- Gaps in place value and number line concepts keep students from estimating properly or seeing quantity relationships.



## Think Construction

- One bacteria cell divides using a process of mitosis
- If each bacteria cell divides in the same way each minute, how many bacteria will exist after eight minutes?
- Use any manipulative on the table to model your solution.


## Patterns of Growth

- Divide your table into three groups: front, left and right of the podium
- Participants in front- construct a model of the two and three times tables using Unifix cubes.



## Patterns of Growth

- Participants seated to the right of the stage
- Will use the Unifx cubes to construct a pattern of $2^{\times}$power.

- Participants seated to the left of the stage will construct a pattern of $3^{x}$



## A Digression

- Non Math Examples
- Using non-math examples can sometimes be useful in explicating a concept!
- According to math researcher, Steven G. Feifer, D.Ed. of Georgetown University, students need to be able to "See" math
- He calls it: visual spatial functioning

The Neuopsychology of Mathematics-www.SchoolNeuropsychPress.com

## What do we mean by Negative?



- How much dirt is in a hole 2 feet by 4 feet by 4 feet?
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## What a Concept?



# How much dirt 

 is in a hole 400 feet by 200 feet by ...oh my!The absence of quantity...by Magnitude.
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## Linking Through Language

- A student a local School has developed an allergic reaction to personal care products!
- What do the products have in common that could be causing the reaction. . .?


## What is the Common Factor they share?

- What do you think?
(snot lip gloss + snot hair gel + snot cream)
Snot (lip gloss + hair gel + cream)
$\frac{\text { Snet (lip gloss + hair gel + cream) }}{\text { Snot }}$
Eliminate the Common Factor and you "Simplify the Compound" no more allergy!


## Linking the Language

- Emphasize the terms factor and multiple at a basic level.
- Perform multiplication, division and prime factorization using craft sticks
- Define: prime and composite, factor \& multiple


## Prime Factorization: Demo

- Using craft sticks
- Find all the factors of one of the following numbers:
$>24$
$>36$
$>28$
- Use craft sticks to illustrate prime \& composite numbers


## How Close is Close?

- With your partner,
- Use scissors and a strip of paper
- Fold and cut the strip of paper to half its length.
- Trade places
- Fold and cut in half again
- And again
- And again
- And again


## What if...

- What if this construction modeled the length of your steps as you approached a destination?
- Theoretically, would you ever reach it?



## Construction: Arrays

- Using Base Ten Blocks Construct an array which represents one of the following:
- Two groups of three
- Three groups of ten
- Two groups of twelve
- Four groups of thirteen
- Twelve groups of fourteen


## Activity: Representational Array Multiplication




## Samples



MULTISENSORYMATHEMATICS



## Multiplication Models



## Division

- Division is "finding the missing factor
- Given 24 blocks and a divisor of 2, what would the array look like?
- Given 36 blocks and a divisor of 12 ?
- Arrange 169 blocks into a rectangle or a square without any "leftovers"
- What are the factors?
- Assemble the

Quantity 169

- Using 12 as the divisor (the left side factor)
- Arrange the dividend in a rectangle or square to fit the boundaries of the
- Division is the process of finding the other factor
- And any "left overs" or remainders first factor.


## Multiplying Polynomials

- Use the base ten blocks to multiply a two digit number by a two digit number
- $12 \times 13$
- Now let's call the ten rod " $x$ "
- $(x+2)(x+3)$
- Using the colored pencils
- Draw this array on your "mini arrays" sheet


## Using the Array to Factor

- Assemble in the
- Using the base ten blocks
- The flat $=x^{2}$
- The rod $=x$
- The units are the constant
center of the array
- $x^{2}+5 x+6$
- Place the $x^{2}$ and the constant in diagonal positions.
- How would you arrange the rods to form a rectangle or square?


## Using the Array to Factor

- Using two colors of base ten blocks allows for negative numbers
- How would you represent $x^{2}+5 x-6$ ?
- Using two colors of pencils could you draw this on your mini arrays?




## B.C. by Mastroianni and Hart


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## Summary

- Employ manipulatives with students
- Emphasize "seeing" the math
- Problem solve with easy numbers and manipulatives
- Transition to the representational level-pictorial and graphical level with linkages between all levels
- Ultimately transition to the abstract using only numbers
- Ample white/ work space
- Ground all new concepts in real world concepts
- Begin with problem solving if possible
- Repetitive language
- Color coding of the new and different
- Link through language


## The Multisensory Training Institute at ASDEC

- Dedicated to training teachers, tutors and parents
- In evidence based strategies
- Appropriate for all
- Essential for some
- Marilyn Zecher, M.A. CALT
- Instructor: Multisensory Math I \& Multisensory Math II, Study Skills, www.asdec.org
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- www.asdecmultisensorymathoneline.blogspot.com


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