Linear Equation Family: Y = Ax + B

A. What is the equation of the red line?

B. To review, how does the value of A affect the graph of the line?

C. For positive values of B, is the y-intercept above or below the x-axis?

D. For negative values of B, is the y-intercept above or below the x-axis?

E. How does changing the value of B affect the graphs whose equation is of the form Y = AX + B?

F. Describe and compare the graphs y = 2x - 2 and y = 2x + 1.5.

G. Describe and compare the graphs y = 1.5x - 1 and y = -2x - 1.

H. What is the equation of the black line in #10?

The Dynamic Graph Feature: Y=Ax² +BX + C

- A) Summarize how changing the value of A affects the graph of the function.
- B) What happens to the graph of the function as the value of |A| increases? In other words, what happens to the graph of the function if A is positive and you increase its value?
- C) Summarize how changing the value of C affects the graph of the function.
- D) Summarize how changing the value of B affects the graph of the function.

Dynamic Graphing on the PRIZM

Set your V-WINDOW to **F1** (INITIAL)

 From the Main Menu (MENU), select the Dynamic Graph icon (6). This feature can be used to draw multiple versions of a graph by changing the values in a function.

2. If there are any equations stored on the Y= Screen, delete them at this time.

3. Press **F5** (BUILT-IN). You can select one of the built in functions listed on the screen or create your own. Select $Y=Ax^2 + Bx + C$.

4. Press **F4** (VAR) to choose the variable that you want to make dynamic. Use (or followed by **F1** (SELECT) to choose the variable, which is shown in red.

5. Press **F2** (SET) to set the minimum and maximum values for the variable that you selected to make dynamic.

Then press **EXIT**.







Math Deg	Real
Dynamic	Func:Y=
$Y1 \equiv Ax^2 + E$	3x+C
Y 2:	
Y 3:	
Y 4:	
Y 5:	
Y6 :	
SELECT DELETE	TYPE VAR BUILT-IN RECALL
L	



🗐 Math Deg Real
$\overline{Y1} = Ax^2 + Bx + C$
Dynamic Setting
A
Start:-3
End :3
Step :1

6. Press **F3** (SPEED) to select how you want to animate the graph of the function. Press **F1** for "Stop and Go."

Then press **EXIT**.

7. Press **F6** (DYNA) to see the graph. Press **EXE** to explore how the graph changes as the value of the dynamic variable changes. Or use the arrow keys.

8. Press ACM to return to the "Dynamic Setting" screen.

Press **EXIT** to return to the "Dynamic Variable" screen.

Press **EXIT** once more to return to the Equation Editor.

9. The graph becomes dynamic automatically if you choose as one of the (SPEED) options:

F2:Slow	>
F3:Normal	⊳
F4:Fast	>>

10. Explore the effect of changing the values of C and B on the graph of the function. What effect does each variable have on the graph of the function?

4

🗎 Math Deg Real	
SpeedControlDynamicSpeedF1:Stop&Go ▷F2:S1owF3:NormalF4:Fast	"⊳





🗎 Math Deg 🛛	Real
$\overline{Y1} = Ax^2 + Bx + C$	
Dynamic Var	:A / ⊳
A = -1	
B=0	
C=0	