# "No, that's a Rectangle" Activities to Combat Shape Misunderstandings 

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## Geometry is One of US Students' Weakest Subjects

* On the National Assessment of Educational Progress (NAEP) overall geometry scores tend to be lower than other content domains
* For the 2013 Implementation Measurement was the lowest
* On the Trends in Mathematics and Science Studies (TIMSS) the geometry strand was the lowest strand.
* Students entering school (age 6) often have the same conceptions of shape in grade 6 (Clements \& Samara, 2009)


## Most experiences with shapes are rigid - Daren



## Elementary Common Core State Standards

| Kindergarten | - Correctly name shapes regardless of their orientations or overall size. <br> - Analyze and compare two- and three-dimensional shapes, in different sizes and orientations, using informal language to describe their similarities, differences, parts (e.g., number of sides and vertices/"corners") and other attributes (e.g., having sides of equal length). |
| :---: | :---: |
| $1^{\text {st }}$ Grade | - Distinguish between defining attributes (e.g., triangles are closed and three-sided) versus nondefining attributes (e.g., color, orientation, overall size); build and draw shapes to possess defining attributes. |
| $2^{\text {nd }}$ Grade | - Recognize and draw shapes having specified attributes, such as a given number of angles or a given number of equal faces. Identify triangles, quadrilaterals, pentagons, hexagons, and cubes. |
| $3{ }^{\text {rd }}$ Grade | - Understand that shapes in different categories (e.g., rhombuses, rectangles, and others) may share attributes (e.g., having four sides), and that the shared attributes can define a larger category (e.g., quadrilaterals). Recognize rhombuses, rectangles, and squares as examples of quadrilaterals, and draw examples of quadrilaterals that do not belong to any of these subcategories |

## Inclusive vs. Exclusive Definitions



## Van Hiele Levels

A Framework for Assessing Geometric Reasoning

## Levels

* Visualization (Level 1)
* Analysis (Level 2)
* Informal Deduction (Level 3)
* Levels are sequential.
\& Levels are not age dependent.
* The learner must be engaged in appropriate experiences to advance to a higher level.


## Visualization

* Students recognize and name shapes by appearance.
* Students are often not able to recognize properties.
* Students may not recognize the shape in a different orientation (e.g., shape at right may not be recognized as square).



## Analysis

* Students can identify some properties of shapes.
* Students at this level may
 have difficulty explaining the relationship between shape and properties.



## Informal Deduction

* Students can see relationships of properties within shapes.
* Can follow informal proofs (e.g., every square is a rhombus because all sides are congruent).
* Not able to construct a formal proof.



## K-2 Education Focuses on Supporting students to move from Visualization to Analysis

- Challenge students to test ideas about shapes using a variety of examples for a category
- "Let's see if that is true for other rectangles"
- "Can you draw a triangle that does not have a right angle?"
- Provide ample to compose and decompose shapes around characteristics/properties
- Focus on properties of figures rather than identification
- Apply ideas to entire classes:
- "All triangles have 3 sides"


## So how do we design instruction based on

 students being at different van Hiele levels?
## Guiding Features for Effective Instruction

1. Use varied examples and non-examples

* Exemplars - typical forms (equilateral triangle, square, regular hexagon, circle, etc.)
* Variants - all other cases.
* Exemplars may be a necessary $1^{\text {st }}$ step and can help bootstrap learning


Exemplars

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Variants

## Guiding Features for Effective Instruction

1. (Continued) Use varied examples and non-examples

* Easy Distractors - little to no overall resemblance to exemplars
* Difficult Distractors - highly visually similar



Difficult Distractors

## Guiding Features for Effective Instruction

2. Have discussions about shapes and their attributes

* Have students lead
* Expect and accept children's visual reasoning but encourage attribute and property based responses
* Take caution with your language


## Guiding Features for Effective Instruction

3. Use a wider variety of shape classes

* Learning trajectories for number are not the same as learning trajectories for shape.
* Children's rigid conceptions of shape can become engrained as early as age 8


## Guiding Features for Effective Instruction

4. Use a broad array of geometric tasks

* Do different activities that challenge students in different manners
* Think about your student's knowledge as a puzzle to design instruction towards


## Mystery Definition Activity



## None of these has it.



Careful observation of properties is required to discover what shapes have in common.

## Mystery Definition Activity

All of these have something in common.


None of these has it.


Careful observation of properties is required to discover what shapes have in common

* Teacher Notes:
* Account for variations in shapes meaning use different orientations, extreme examples, and special cases.
* The shapes in the mixture set should include challenging nonexamples, meaning examples that are only off by one characteristic.


## Secret Sort Activity



* Create a small collection of four or five shapes that fit a secret rule. Leave others that meet the rule in pile and ask students to try to find additional pieces that belong to the set and to guess the secret rule.


## Secret Sort Activity

* Teacher Notes:
* This can be done as a whole class activity. You could do this in pairs where students alternate making their own collections and quiz each other.
* This is also a great way to introduce a new property
* This can be done to differentiate instructions because you can specifically give students secret sorts for properties that they are struggling with.
* Properties to introduce include but are not limited to - concave/convex, right angles/perpendicular, parallel lines, straight/curved (polygons/not polygons), number of sides, equal sides, equal angles.


## So how many of you have played the board game Guess Who?

## Guess What?


*Game produced by Milton Bradley/Hasbro and available wherever games are sold

## Rules for Guess What

- Objective is to guess your opponent's mystery shape before your opponent guesses your mystery shape.
- Players take turns asking yes or no questions about character attributes like "Does your shape have at least 1 right angle?"
- Shapes that no longer fit the description of the opponents' mystery shape are eliminated by flipping card holders over.
- The first player to correctly guess the other players' mystery shape wins!


## Variations - Use word bank for ESL students

* Parallel
* Right Angle
* Perpendicular
* Vertex
* Sides
* Angles
* Open Figure
* Closed Figure
* Quadrilateral
* Triangle
* Rectangle
* Square
* Parallelogram
*Rhombus
* Trapezoid
*Pentagon
* Hexagon
* Octagon
* Isosceles
* Equilateral


## Variations

* Allow students to only use each vocab word once.
* Use during Response to Intervention (RTI) time or with students that need additional support.
. . . Ya, but it probably took you a year to cut all these shapes out and paste them on each board! YOU'RE RIGHT! ©


## Take it to Your Classroom

* $\$ 10$ a set online
* Consider writing a small grant for your school.


Lines, Closed vs Open Figures, \& Beginning Quads


Quads \& Triangles


Closed Figures focused on Sides \& Vertices


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## Other Resources for further Reading

* NCTM Publication: Currently in preparation and approved for publication by NCTM is C. Walcott (Ed.), "Using NAEP in the Classroom". Reston, VA: National Council of Teachers of Mathematics.
* Daiga, M., Dilworth, L., Vesperman, C., \& Creager, M. (2014, April). Guess What?: Adapting Guess Who to Challenge Students' Geometric Knowledge. Wisconsin Teacher of Mathematics 65(2), pp. 8-12.
* Van de Walle, J. A., Lovin, L. A. H., Karp, K. H., \& Williams, J. M. B. (2013). Teaching Student-Centered Mathematics: Pearson New International Edition:
Developmentally Appropriate Instruction for Grades Pre K-2 (Vol. 1). Pearson Higher Ed.
* Van Hiele, P. M. (1999). Developing geometric thinking through activities that begin with play. Teaching children mathematics, 5(6), 310.
* EMAIL mdaiga@indiana.edu for slides, templates, or if you have any questions!

